

Addison Park District

Ready, Aim Hitting Golf League

Match Rules

PLAYER ELIGIBILITY

- Teams will consist of two (2) players per team. You must submit the players at the time of registration. Any adjustments can only be made with the approval of the league coordinator.
- When registering your team both players are agreeing to abide by all match rules and park district waivers and agreements.
- No player can play for more than one (1) team in the league.
- To be eligible for the league, each player must meet the following criteria:
 - Be at least 16 years of age by the first scheduled match.
 - Be on the team's registration form
 - Must not be on more than one team's roster in the same league/level.

MATCH PLAY

- Object of the game is to score more points than the other team by hitting targets established on the scorecard. Six (6) rounds will consist of a match. Each round each golfer/team will hit ten (10) balls for a total of 60 balls/golfer/match.
- Teams should arrive at least ten (10) minutes before their scheduled match time.
- When you arrive check in at the front desk to pick up your scorecard for your match.
- Once your opposing team has arrived you can choose the hitting stalls you will use. One (1) match will use two (2) hitting stalls for four (4) golfers. League will use hitting stalls determined by Dome staff.
- Each player may take fifteen (15) practice balls to warm-up.
- Once all players have hit their practice balls the Match may begin.
- Follow the scorecard for each round to know what target to aim for and how many points are received for each "hit" of a target for the specified round.
- Teams should swap scorecards to opposing team. Opposing teams keep score for each other.
- A golfer from each team will start in their hitting stalls. Follow the scorecard to know what target to aim for. Targets are only considered a **hit "X" when it hits the target on a fly. Once the ball bounces or hits netting around the dome the ball is considered "dead"**
- **For each ball hit the scorecard should have one of two symbols marked in each box.**

Rounds 1-5

- "X" will indicate a clean hit on a target on a given ball
- "M" will indicate a missed target on a given ball

Round 6 Only: All Hit targets will be marked by the number of points for the target hit (*see scorecard*)

- **Rounds 1-5** – Golfers will aim for pre determined targets and get pre determined points for every hit "X" on their card.
- **Round 6** – Will be the considered "Open Board" round where golfers may aim for any target and get specified points by the target hit. This allows for some strategy for teams to determine what is needed or should be aimed for in the final round to allow teams to come back or protect a lead in the match.
- **Eligible Clubs:** All clubs must conform to USGA rules and guidelines. Golfers may have no more than 14 clubs in their bag during matches. There are no limitations to what clubs can be used during a match. *We highly recommend that you leave your putter in your bag.*

POST MATCH

- **Scorecards** must be filled out completely and **turned into the front desk** at the Dome. Team Standings as well as individual statistics will be kept for all leagues.

All League information will be posted at the Dome or available on our website

www.addisonparks.org